

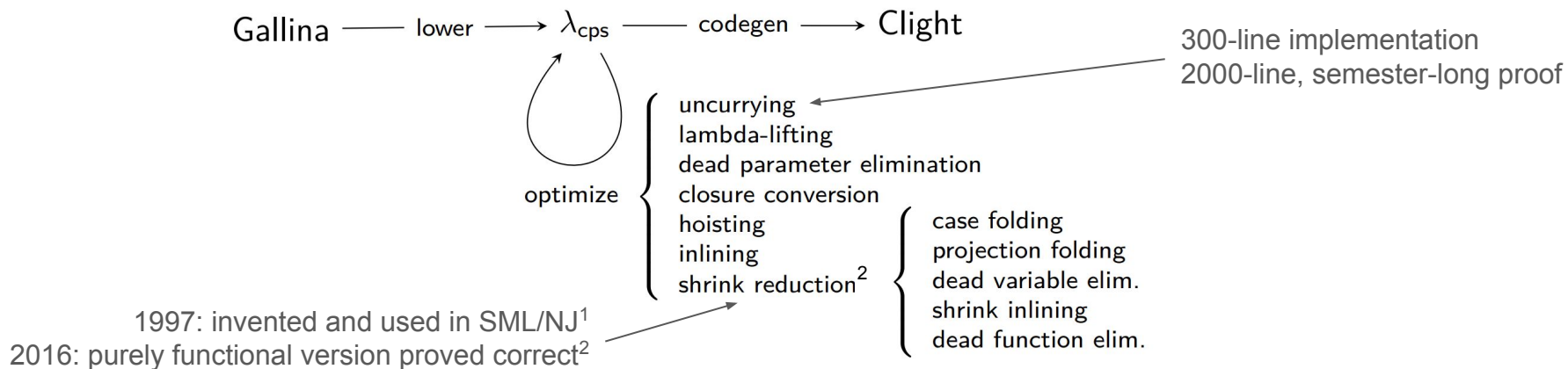
Deriving Efficient Program Transformations from Rewrite Rules

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Motivation

- Compilers are hard to get right¹
- Mechanized proof is effective¹, but proofs often tedious
- Example: CertiCoq's backend



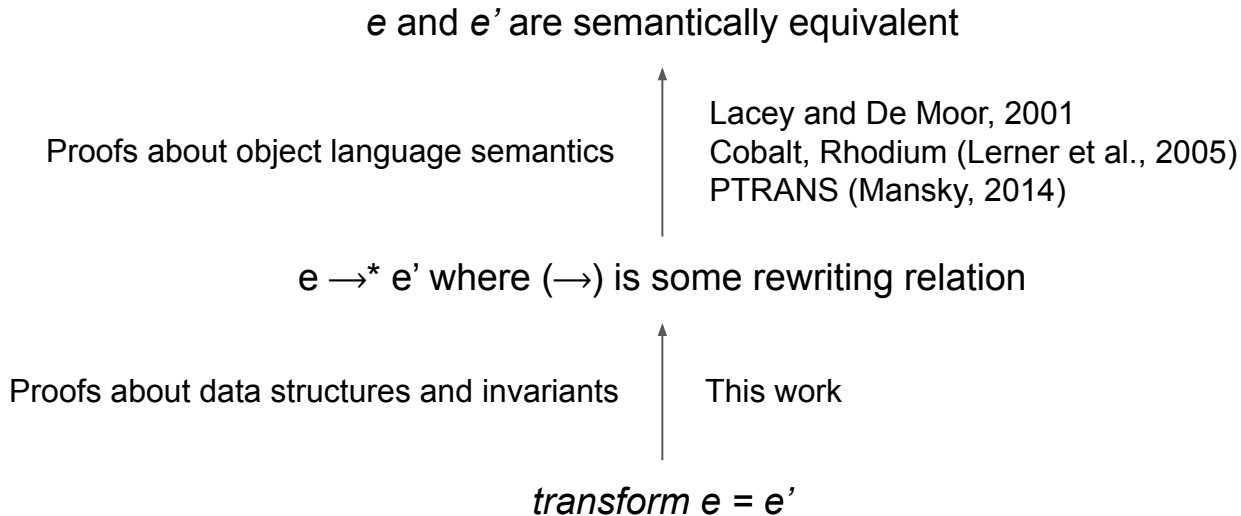
¹Yang, Chen, Eide, and Regehr, 2011

²Appel and Jim, 1997

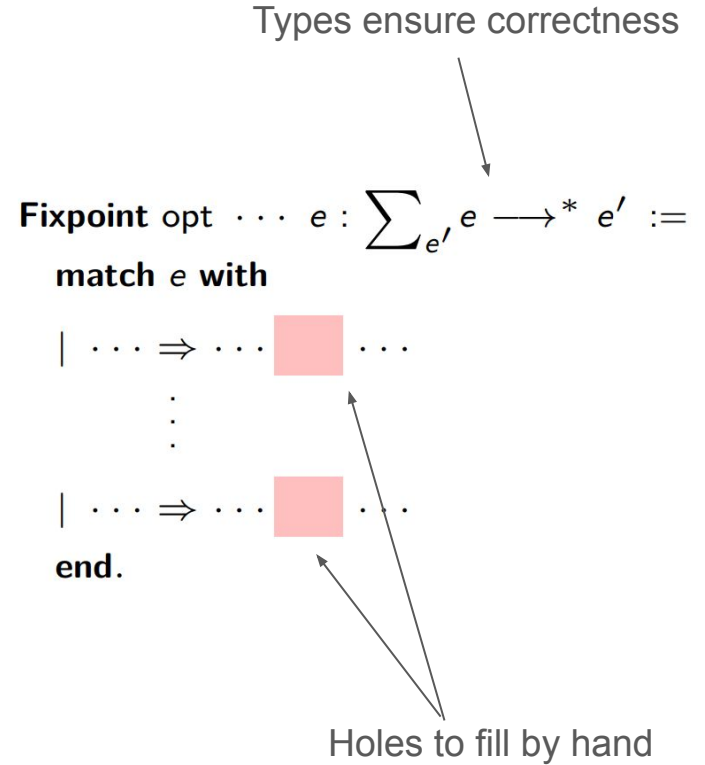
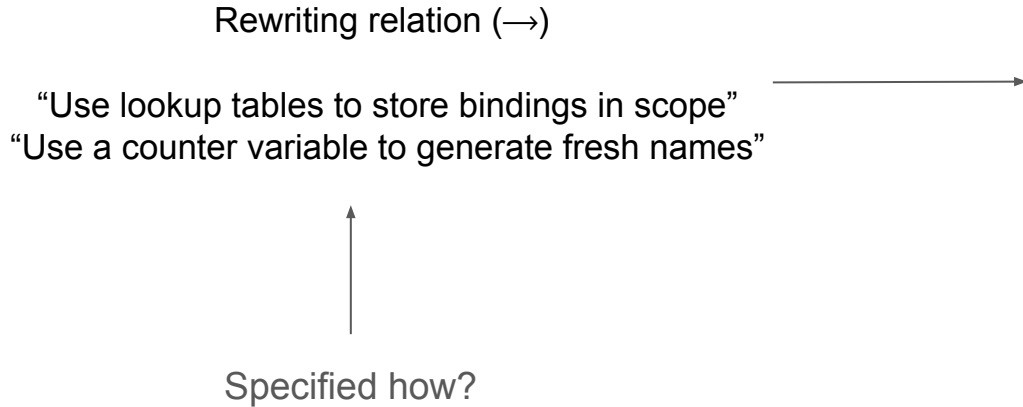
³Savary Bélanger and Appel, 2016

Automation to the rescue?

- Proofs about program transformations seem to have similar structure:



Our tool



Specifying helper data structures: an example

$b ::= \text{true} \mid \text{false}$
 $e ::= x \mid \text{let } x = b \text{ in } e \mid \text{if } x \text{ then } e \text{ else } e$

$\text{let } x = \text{true} \text{ in } C[\text{if } x \text{ then } e_1 \text{ else } e_2] \rightarrow \text{let } x = \text{true} \text{ in } C[e_1]$ (case folding)

$$\frac{x \notin \text{FV}(e)}{\text{let } x = b \text{ in } e \rightarrow e}$$
 (dead variable elimination)

Implementing case folding

let x = true in C[if x then e1 else e2] → let x = true in C[e1] (case folding)

Pass around an extra parameter *env* mapping variables in scope to literals:

```
let x = b in ← Set env(x) to b  
...  
if x ← Lookup x in env; perform case folding accordingly  
then a  
else b
```

Implementing dead variable elimination

$$\frac{x \notin \text{FV}(e)}{\text{let } x = b \text{ in } e \rightarrow e} \quad (\text{dead variable elimination})$$

Maintain a piece of state *uses* mapping variables to use counts.

Check if $\text{uses}(x) = 0$; delete binding if so

let $x = b$ **in** e

Example


Set *env*(y) to true; recur

```
let y = true in  
let z = false in  
if x then  
  if y then a else b  
else  
  if z then c else d
```

env
∅

uses
x ↦ 1
y ↦ 1
z ↦ 1
a ↦ 1
b ↦ 1
c ↦ 1
d ↦ 1

Example

let $y = \text{true}$ **in**
let $z = \text{false}$ **in** 
if x **then**
 if y **then** a **else** b
else
 if z **then** c **else** d

Set $env(z)$ to false; recur

env
 $y \mapsto \text{true}$

uses
 $x \mapsto 1$
 $y \mapsto 1$
 $z \mapsto 1$
 $a \mapsto 1$
 $b \mapsto 1$
 $c \mapsto 1$
 $d \mapsto 1$

Example

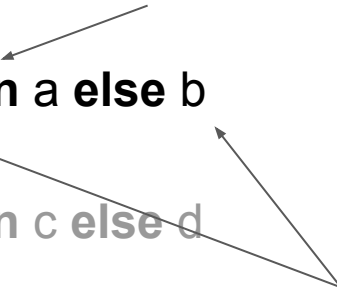
```
let y = true in
let z = false in
if x then ←———— x ∉ env; recur on branches
  if y then a else b
else
  if z then c else d
```

<i>env</i>	<i>uses</i>
y ↦ true	x ↦ 1
z ↦ false	y ↦ 1
	z ↦ 1
	a ↦ 1
	b ↦ 1
	c ↦ 1
	d ↦ 1

Example

```
let y = true in
let z = false in
if x then
  if y then a else b
else
  if z then c else d
```

env(y) = true; case fold!



Will be deleted; decrement *uses*(b) and *uses*(y)

```
env
y ↦ true
z ↦ false
```

```
uses
x ↦ 1
y ↦ 1
z ↦ 1
a ↦ 1
b ↦ 1
c ↦ 1
d ↦ 1
```

Example

```
let y = true in
let z = false in
if x then
  a
else
  if z then c else d
```

env
y ↦ true
z ↦ false

uses
x ↦ 1
y ↦ 0
z ↦ 1
a ↦ 1
b ↦ 0
c ↦ 1
d ↦ 1

Example

```
let y = true in  
let z = false in  
if x then
```

```
  a
```

```
else
```

```
  if z then c else d
```

$env(z) = \text{false}$; case fold!



Will be deleted; decrement $uses(c)$ and $uses(z)$



env

$y \mapsto \text{true}$

$z \mapsto \text{false}$

uses

$x \mapsto 1$

$y \mapsto 0$

$z \mapsto 1$

$a \mapsto 1$

$b \mapsto 0$

$c \mapsto 1$

$d \mapsto 1$

Example

```
let y = true in
let z = false in
if x then
  a
else
  d
```

env
y ↦ true
z ↦ false

uses
x ↦ 1
y ↦ 0
z ↦ 0
a ↦ 1
b ↦ 0
c ↦ 0
d ↦ 1

Example

```
let y = true in
let z = false in
if x then
  a
else
  d
```


env
y ↦ true
z ↦ false

uses
x ↦ 1
y ↦ 0
z ↦ 0
a ↦ 1
b ↦ 0
c ↦ 0
d ↦ 1

Example

```
let y = true in
let z = false in
if x then
  a
else
  d
```

$uses(z) = 0$; z is dead



env
 $y \mapsto \text{true}$

uses
 $x \mapsto 1$
 $y \mapsto 0$
 $z \mapsto 0$
 $a \mapsto 1$
 $b \mapsto 0$
 $c \mapsto 0$
 $d \mapsto 1$

Example

```
let y = true in
if x then
  a
else
  d
```

env
y ↦ true

uses
x ↦ 1
y ↦ 0
z ↦ 0
a ↦ 1
b ↦ 0
c ↦ 0
d ↦ 1

Example

let y = true in
if x then
 a
else
 d

uses(y) = 0; y is dead

env
 \emptyset

uses
x \mapsto 1
y \mapsto 0
z \mapsto 0
a \mapsto 1
b \mapsto 0
c \mapsto 0
d \mapsto 1

Example

if x then
 a
else
 d

env
 \emptyset

uses
x \mapsto 1
y \mapsto 0
z \mapsto 0
a \mapsto 1
b \mapsto 0
c \mapsto 0
d \mapsto 1

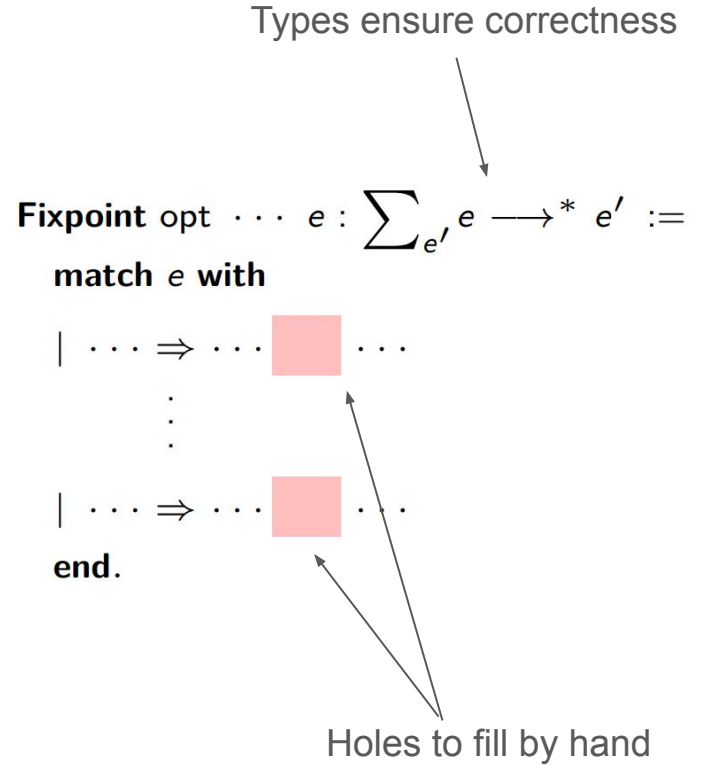
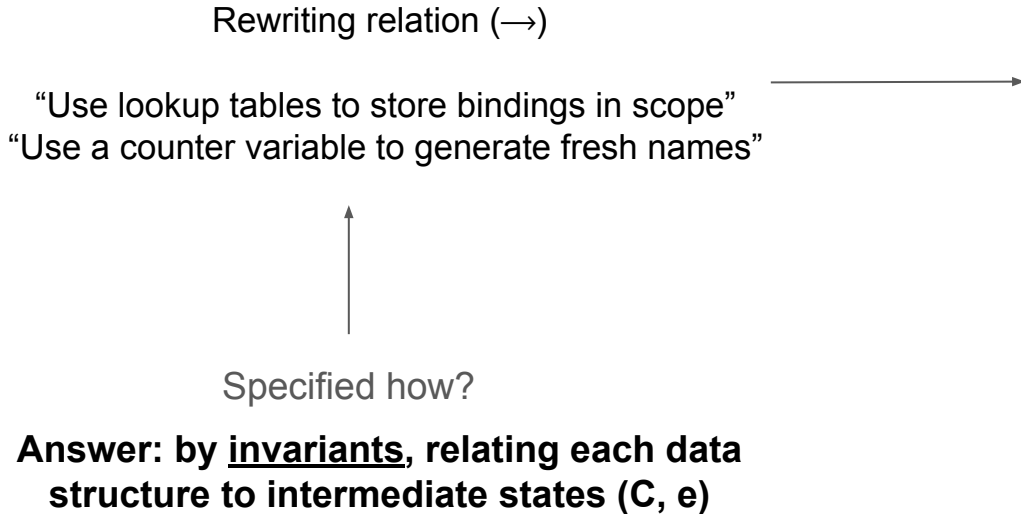
Specifying helper data structures

- At each step, there is a subterm in focus e and surrounding context C
- Can think of implementations as state machines with configurations (C, e)
- env and $uses$ are related to (C, e) at each step by an invariant

$$(C, e) \sim env \Leftrightarrow \forall x b, env(x) = b \Leftrightarrow x \text{ bound to } b \text{ in } C$$

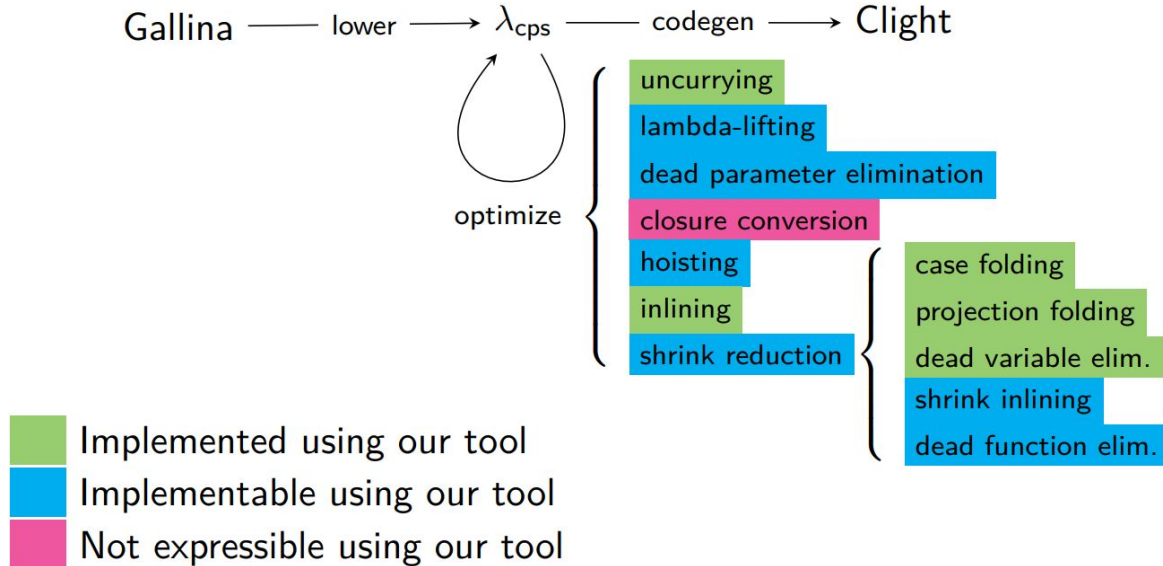
$$(C, e) \sim uses \Leftrightarrow \forall x n, uses(x) = n \Leftrightarrow x \text{ used } n \text{ times in } C[e]$$

Our tool



Our tool

- Our tool also supports delayed computations and custom termination metrics
- Resulting framework is simple, but can express many of CertiCoq's passes:



Demo

Syntax

Definition var := positive.

Inductive exp :=

| LetIn (x : var) (b : B) (e : exp)

| IfThenElse (x : var) (e₁ : exp) (e₂ : exp).

e ::= x | let x = b in e | if x then e else e

MetaCoq Run¹

(mk_Frame_ops

(MPfile ["Example"; "L6"; "CertiCoq"])

(MPfile ["Example"; "L6"; "CertiCoq"], "exp") exp

[var; B]).

C ::= □ | let x = b in C

| if x then C else e

| if x then e else C

Rewrite rules

```
Inductive rewrite_step : exp → exp → P :=  
  (** Case folding *)  
  | case_fold : ∀ (C : ctx) x b e1 e2 e_taken,  
    known_bool x b C ∧  
    (if b then e1 else e2) = e_taken →  
    C [ IfThenElse x e1 e2 ] → C [ Rec e_taken ]  
  (** Dead variable elimination *)  
  | dead_var_elim : ∀ (C : ctx) x b e,  
    ~ occurs_free x e →  
    BottomUp (C [ LetIn x b e ] → C [ e ])  
  where "e1 --> e2" := (rewrite_step e1 e2).
```

let x = true in C[if x then e1 else e2]
→ **let x = true in C[e1]**

$x \notin \text{FV}(e)$

let x = b in e → **e**

Invariants

Definition `env_map` := M.tree B .

Definition `env_map_invariant`

{A} (C : frames_t A exp_univ_exp) (env : env_map) :=
∀ x b, M.get x env = Some b → known_bool x b C.

Definition `uses_map` := M.tree ℕ.

Definition `uses_map_invariant`

{A} (C : frames_t A exp_univ_exp)
(e : univD A)
(uses : uses_map) :=
∀ x, get_count x uses = use_count x (C [e]).

Preserving invariants across recursive calls

(** Obligations re: preserving invariants across recursive calls *)

Instance Preserves_env: Preserves_R (@env_map_invariant).

Instance Preserves_uses_up: Preserves_S_up (@uses_map_invariant).

Instance Preserves_uses_dn: Preserves_S_dn (@uses_map_invariant).

Preserving invariants across recursive calls

(** Obligations re: preserving invariants across recursive calls *)

Instance Preserves_env: Preserves_R (@env_map_invariant).

Proof.

```
intros A B fs fs_ok f [env Henv]; destruct f;
lazymatch goal with
| ⊢ Param (@env_map_invariant)
  (e_map (λ fs ⇒ fs >:: LetIn2 ?x' ?b') fs) ⇒
  rename x' into x, b' into b
| _ ⇒
  ∃ env; unerase; intros x' b' Hget';
  specialize (Henv x' b' Hget');
  destruct Henv as [D [E Hctx]];
  match goal with
  | ⊢ known_bool _ _ (_ >:: ?f) ⇒
    ∃ D, (E >:: f); now subst fs
  end
end.
∃ (M.set x b env); unerase; intros x' b' Hget'; cbn in *.
destruct (Pos.eq_dec x' x);
[subst; rewrite M.gss in Hget';
 inversion Hget'; now ∃ fs, <[]>[]].
rewrite M.gso in Hget' by auto.
destruct (Henv x' b' Hget') as [D [E Hctx]].
∃ D, (E >:: LetIn2 x b); now subst fs.
```

Defined.

Extraction Inline Preserves_env.

Instance Preserves_uses_up: Preserves_S_up (@uses_map_invariant).

Proof.

```
intros A B fs fs_ok f x [uses Huses];
∃ uses; unerase; apply Huses.
```

Defined.

Extraction Inline Preserves_uses_up.

Instance Preserves_uses_dn: Preserves_S_dn (@uses_map_invariant).

Proof.

```
intros A B fs fs_ok f x [uses Huses];
∃ uses; unerase; apply Huses.
```

Defined.

Extraction Inline Preserves_uses_dn.

Deriving an implementation

rewrite rules + invariants specified in goal type

Definition optimize :

```
rewriter exp_univ_exp false (λ A C e ⇒ @measure A C e)
  rewrite_step _ (I.D_plain (D:=unit))
  _ (@env_map_invariant)
  _ (@uses_map_invariant).
```

Proof.

(** Derive partial program + partial proof *)

mk_rw.

all: mk_easy_delay.

(** Solve obligations related to termination *)

all: try lazymatch goal with ⊢ MetricDecreasing → _ ⇒

try (simpl; unfold delayD; lia);

clear - H H₁; cbn in *; subst e_taken₀;

intros _; destruct H as [_ H], b;

apply f_equal with (f := exp_size) in H; lia end.

MetaCoq + Ltac

Deriving an implementation

2 subgoals (ID 974)

```
ExtraVars "case_fold" →
∀ (Ans : Set) (C : erased ctx),
e_ok C →
∀ (x : var) (e1 e2 : exp) (d : Delay (I_D_plain (D:=unit)) (IfThenElse x e1 e2)),
Param (@env_map_invariant) C →
State (@uses_map_invariant) C (delayD d) →
(Success "case_fold" →
  ∀ (e_taken : exp) (d0 : Delay (I_D_plain (D:=unit)) e_taken) (x0 : var) (e3 e4 : exp)
    (b : B) (e_taken0 : exp),
  « e_map (λ C0 : ctx ⇒ known_bool x0 b C0 ∧ (if b then e3 else e4) = e_taken0) C » →
  delayD d = IfThenElse x0 e3 e4 →
  e_taken0 = delayD d0 → Param (@env_map_invariant) C → State (@uses_map_invariant) C (Rec e_taken0) → Ans) →
(Failure "case_fold" → Ans) → Ans
```

subgoal 2 (ID 976) is:

```
ExtraVars "dead_var_elim" →
∀ (Ans : Set) (C : erased ctx),
e_ok C →
∀ (x : var) (b : B) (e : exp),
Param (@env_map_invariant) C →
State (@uses_map_invariant) C (LetIn x b e) →
(Success "dead_var_elim" →
  ~ occurs_free x e → Param (@env_map_invariant) C → State (@uses_map_invariant) C e → Ans) →
(Failure "dead_var_elim" → Ans) → Ans
```

Deriving an implementation

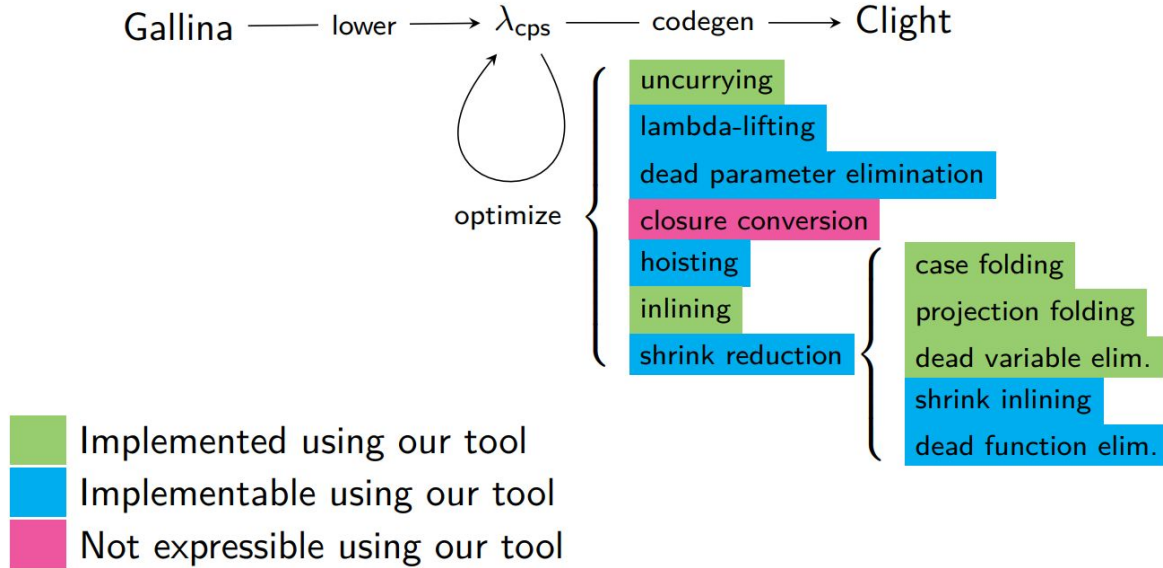
```
= (** Implement case folding *)
  intros _ R C C_ok x e1 e2 d r s success failure.
  destruct r as [env Henv] eqn:Hr.
  (** Using env, check whether x is in scope.
      If so, perform case folding accordingly *)
  destruct (M.get x env) as [b] eqn:Hbool; [|cond_failure].
  pose (d' := d : Delay (I_D_plain (D := unit))
        (A:=exp_univ_exp)
        (if b then e1 else e2)).

  cond_success success.
  specialize (success _ d' x e1 e2 b (if b then e1 else e2)).
  unshelve eapply success; unerase; auto.
  (** Decrement use counts of scrutinee + deleted branch *)
  destruct s as [uses Huses]; destruct b;
  [|∃ (upd_count decr x (decr_use_counts e2 uses))
   |∃ (upd_count decr x (decr_use_counts e1 uses))].
  all: unerase; intros y; clear - Huses;
  specialize (Huses y); cbn in *;
  unfold Rec; rewrite use_count_ctx_app in *; cbn in *;
  rewrite decr_count_correct, decr_use_counts_correct; lia.
```

Deriving an implementation

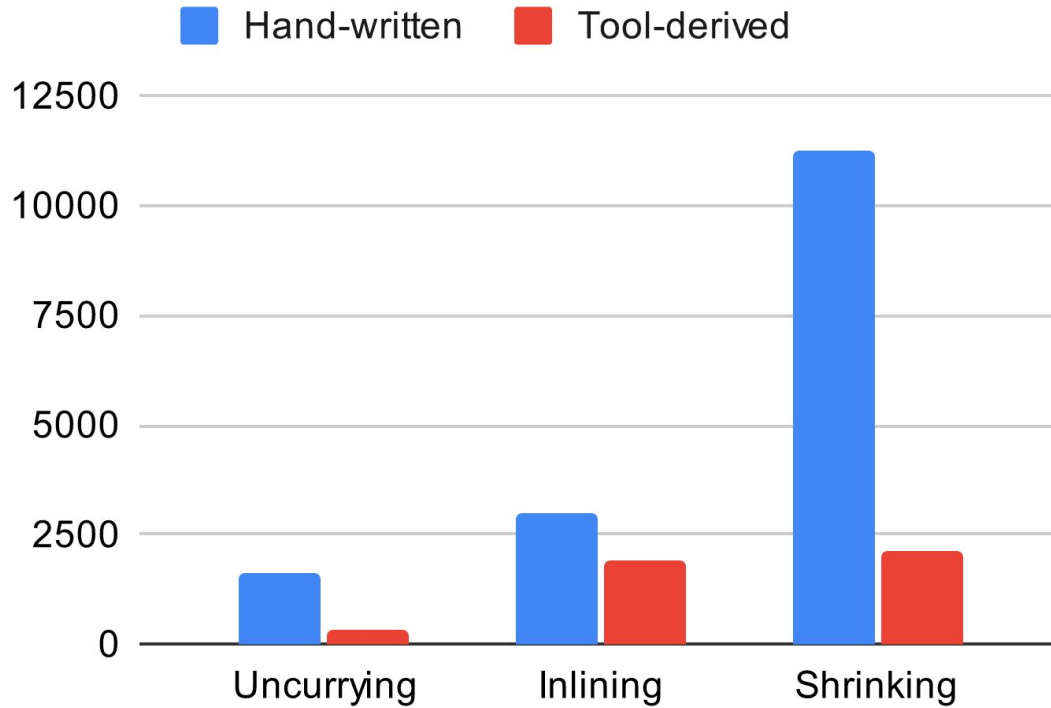
```
= (** Implement dead variable elimination *)
clear; intros _ R C C_ok x b e r [uses Huses] success failure.
(** Using uses, check whether x is dead.
    If so, perform dead variable elimination. *)
destruct (M.get x uses) as [n|] eqn:Hbool; [cond_failure|].
cond_success success.
assert (Hget : get_count x uses = 0)
  by (unfold get_count; now rewrite Hbool).
apply success; auto.
± unerase. specialize (Huses x). cbn in *.
  apply use_count_zero_implies_dead.
  rewrite Huses, use_count_ctx_app in Hget.
  cbn in Hget; lia.
± ∃ uses; unerase; intros y.
  specialize (Huses y); cbn in *.
  rewrite Huses, ?use_count_ctx_app in *; now cbn.
Defined.
```


Evaluation



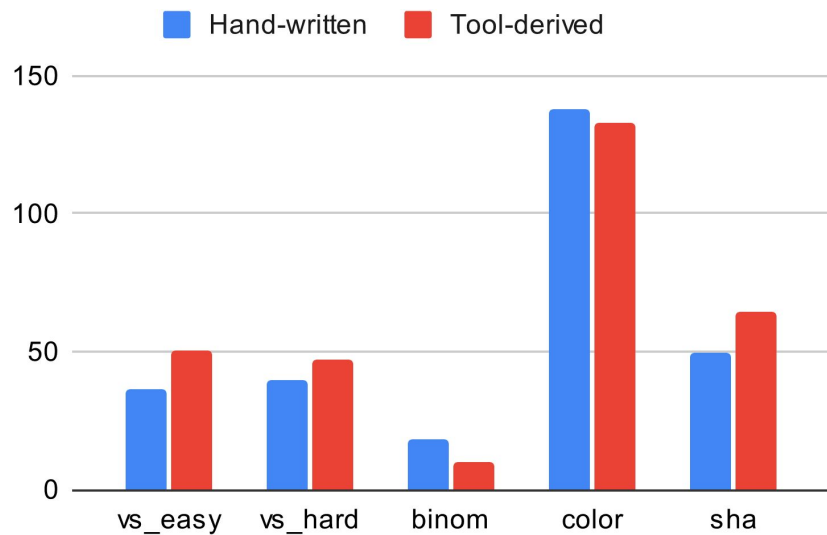
- Compared lines of code & proof to manual implementations
- Measured run-times of CertiCoq on a suite of benchmarks

Line counts

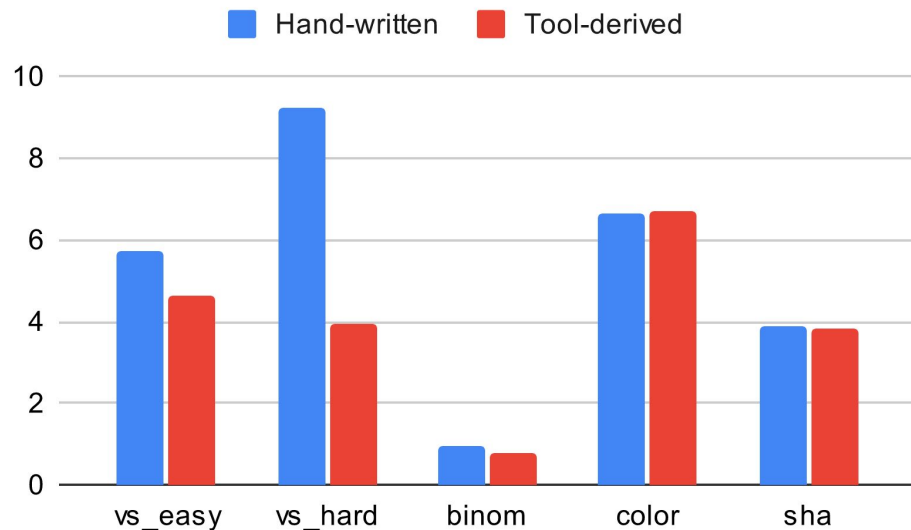


Run times (milliseconds)

Shrinking



Uncurrying



Future work

- Make the generated Coq code more human-readable
- Cross-language transformations? (e.g. CPS/ANF conversion, closure conversion)
- Implement more transformations